

# Recommended Viewing:

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**Since this is a pictorial presentation, I've gone through the effort to type up what I normally say in the "notes" section.**

**To enjoy the animations, I recommend printing out the "notes" then watching via the slide show viewer.**

--Gary Kumfert

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# **A Pictorial Introduction to Components in Scientific Computing**

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**Gary Kumfert**

with

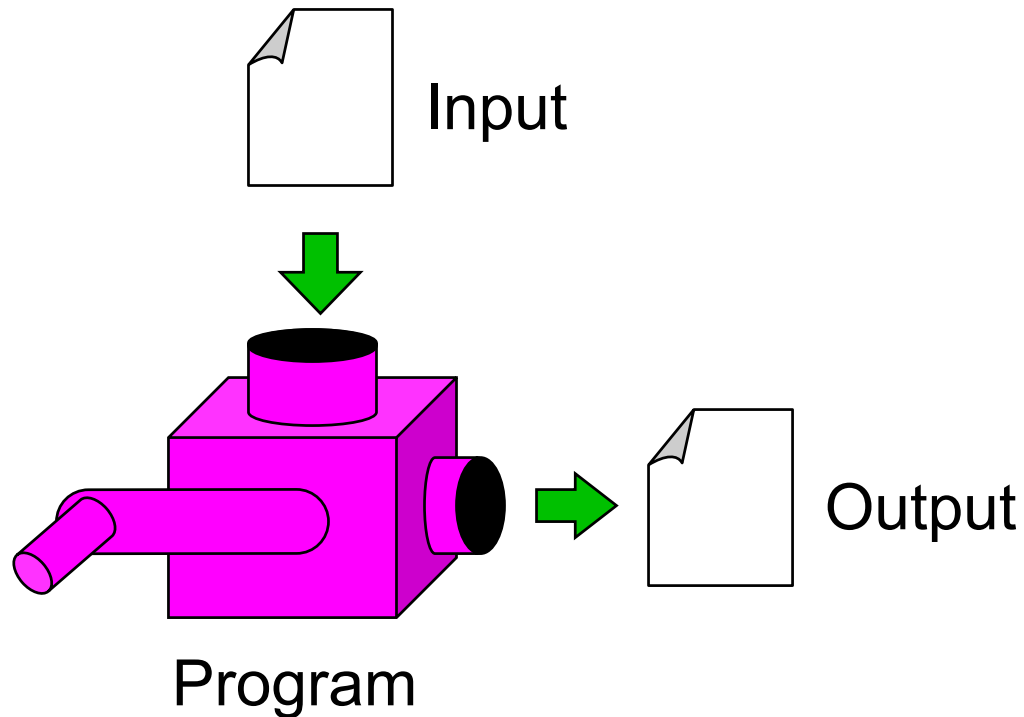
**Steve Smith, Scott Kohn,  
Tom Epperly, Tammy Dahlgren,  
& Bill Bosl**



# Once upon a time...

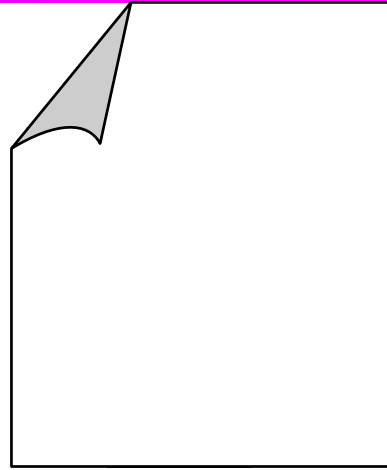
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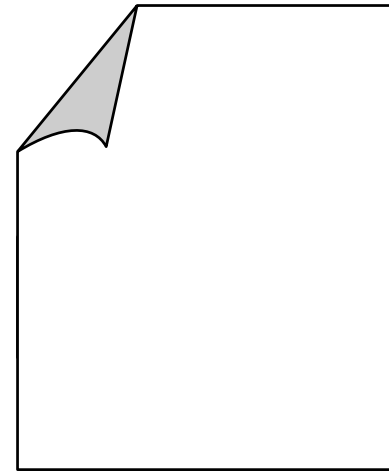
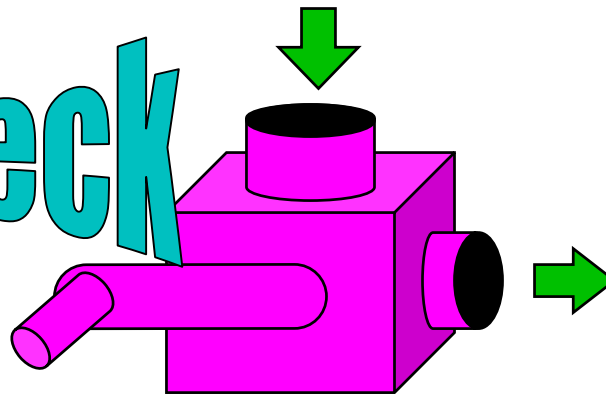


# As Scientific Computing grew...

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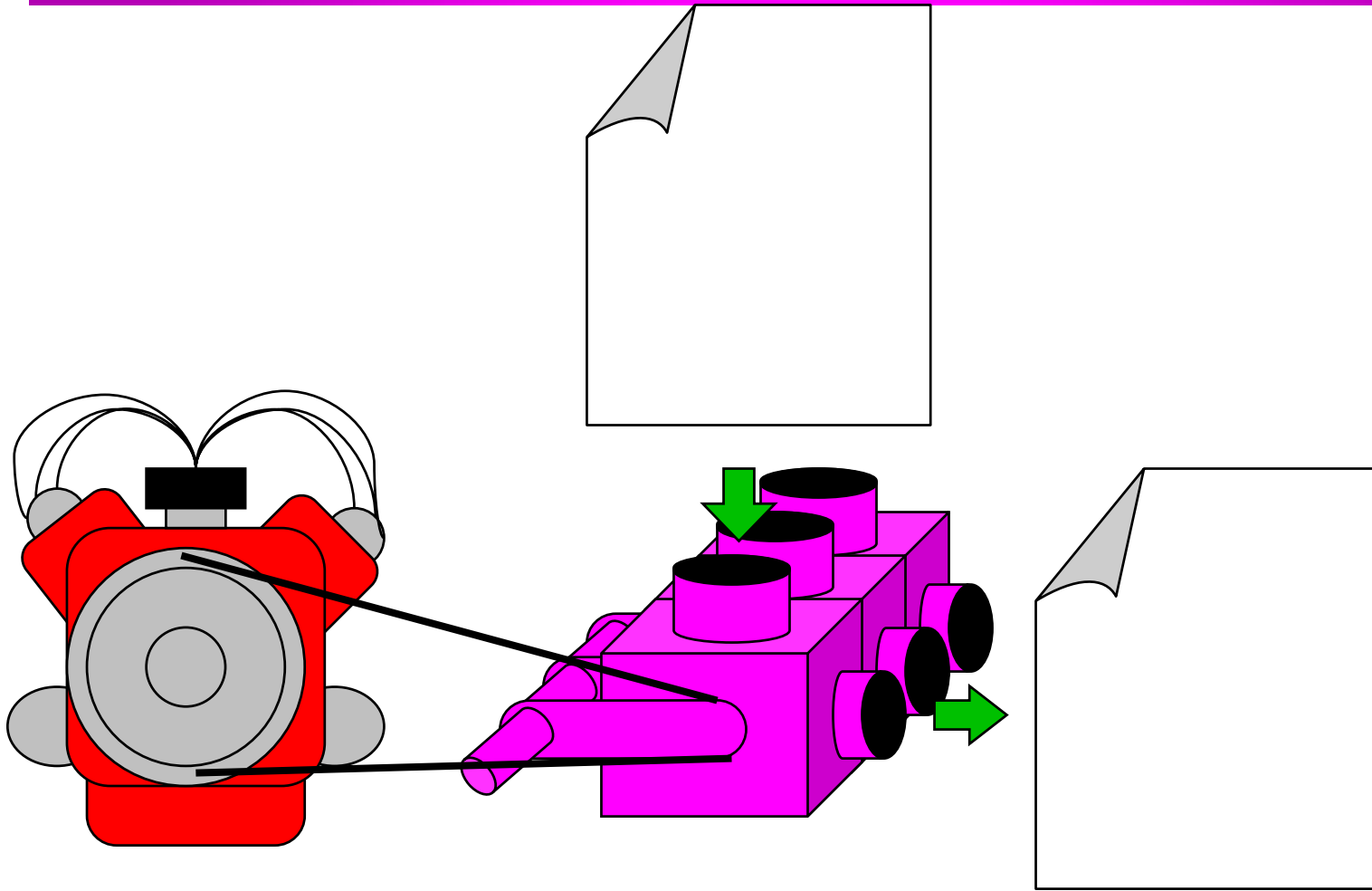


**Bottle Neck**

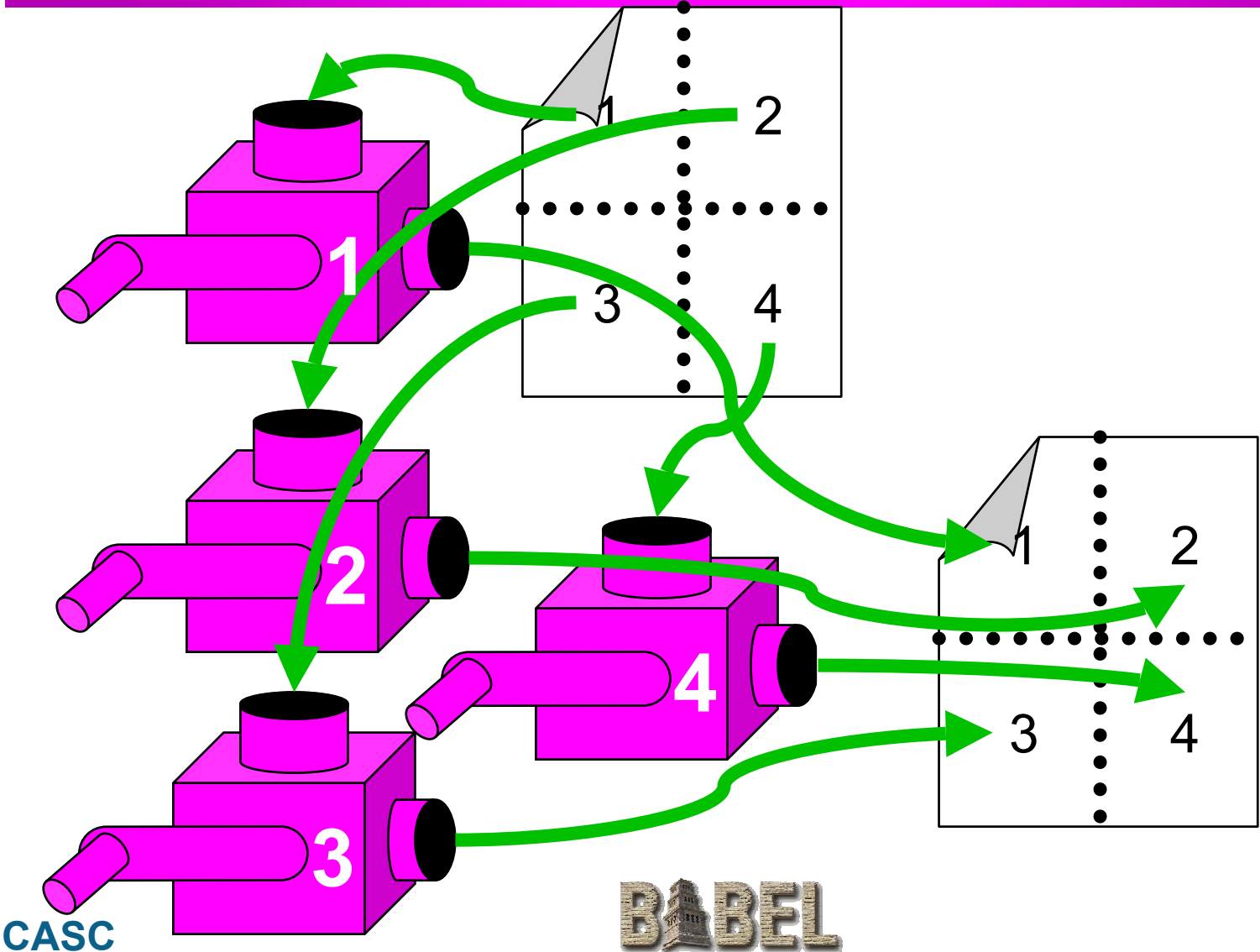


# Tried to ease the bottle neck

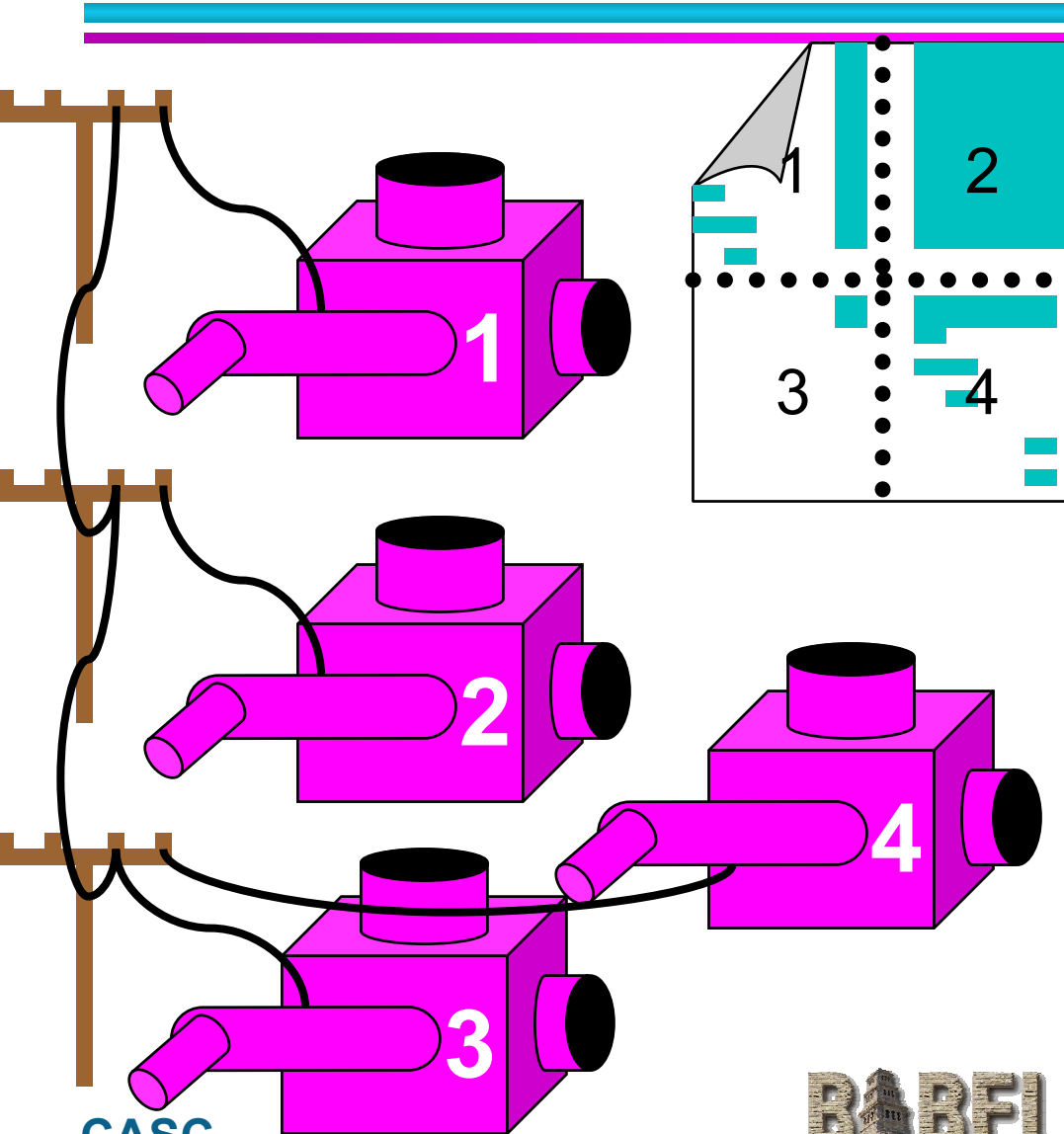
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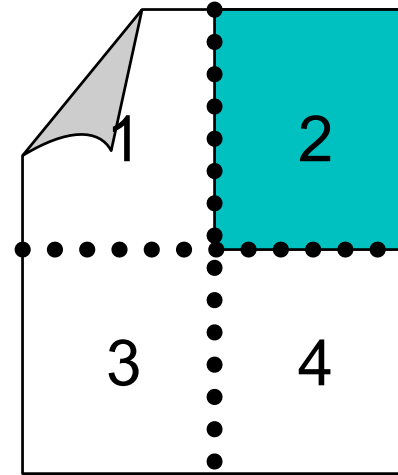
# SPMD was born.



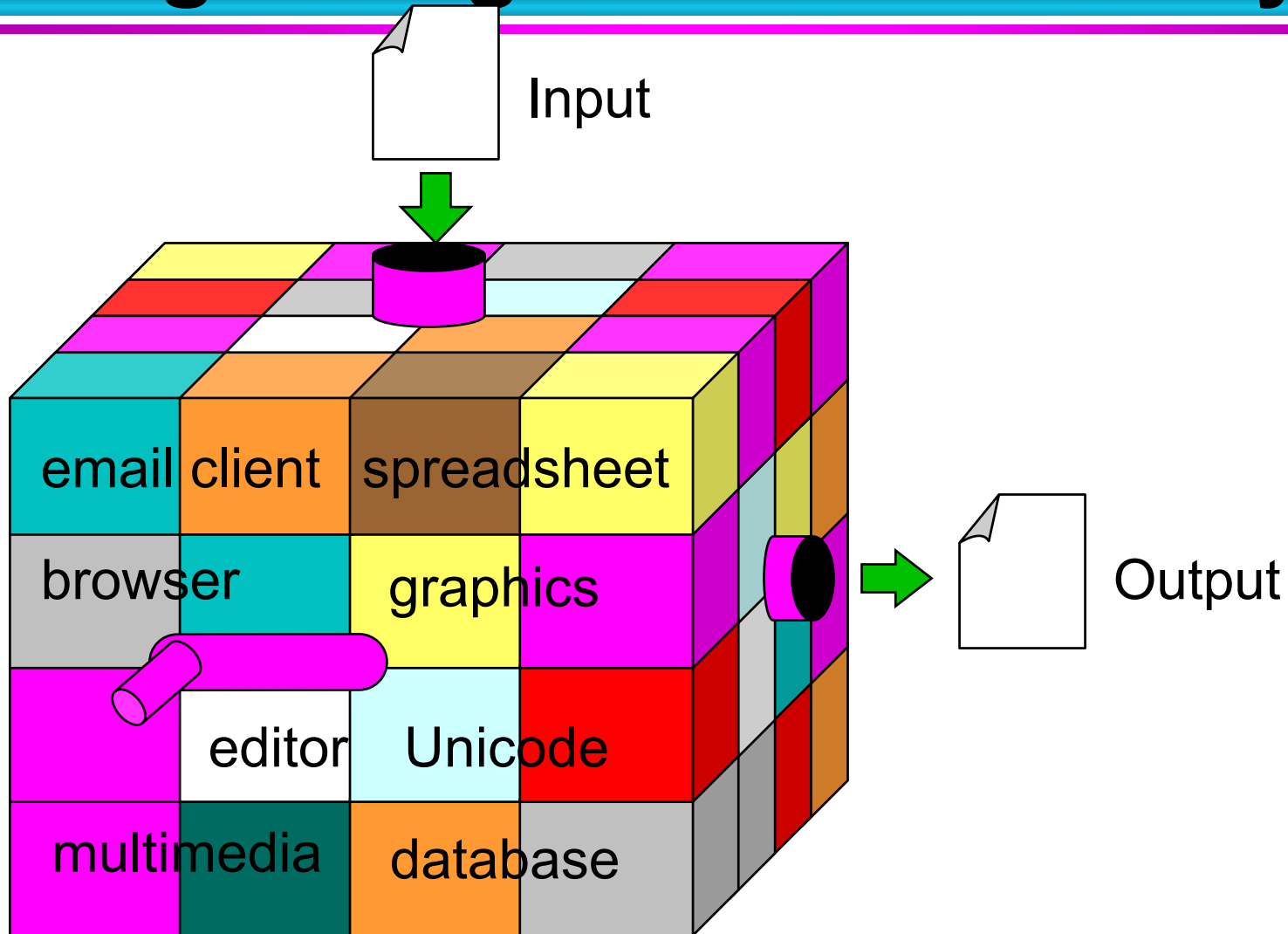
# SPMD worked.



**But it  
isn't  
easy!!!**



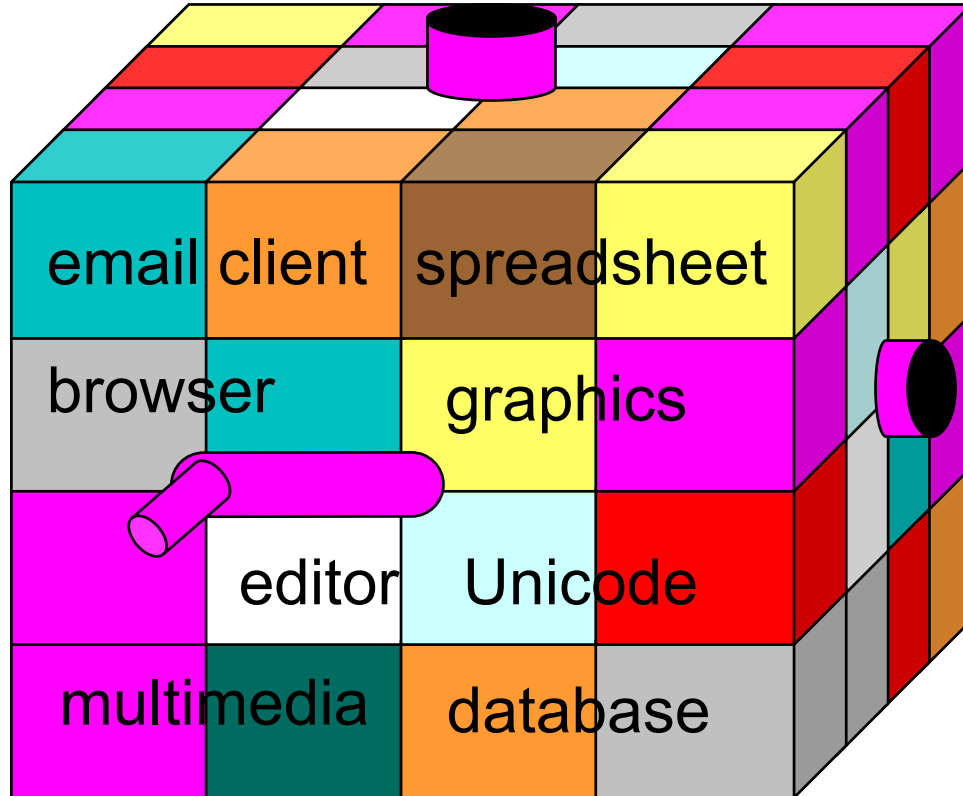
# Meanwhile, corporate computing was growing in a different way





# This created a whole new set of problems...

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**Interoperability  
across multiple  
languages**

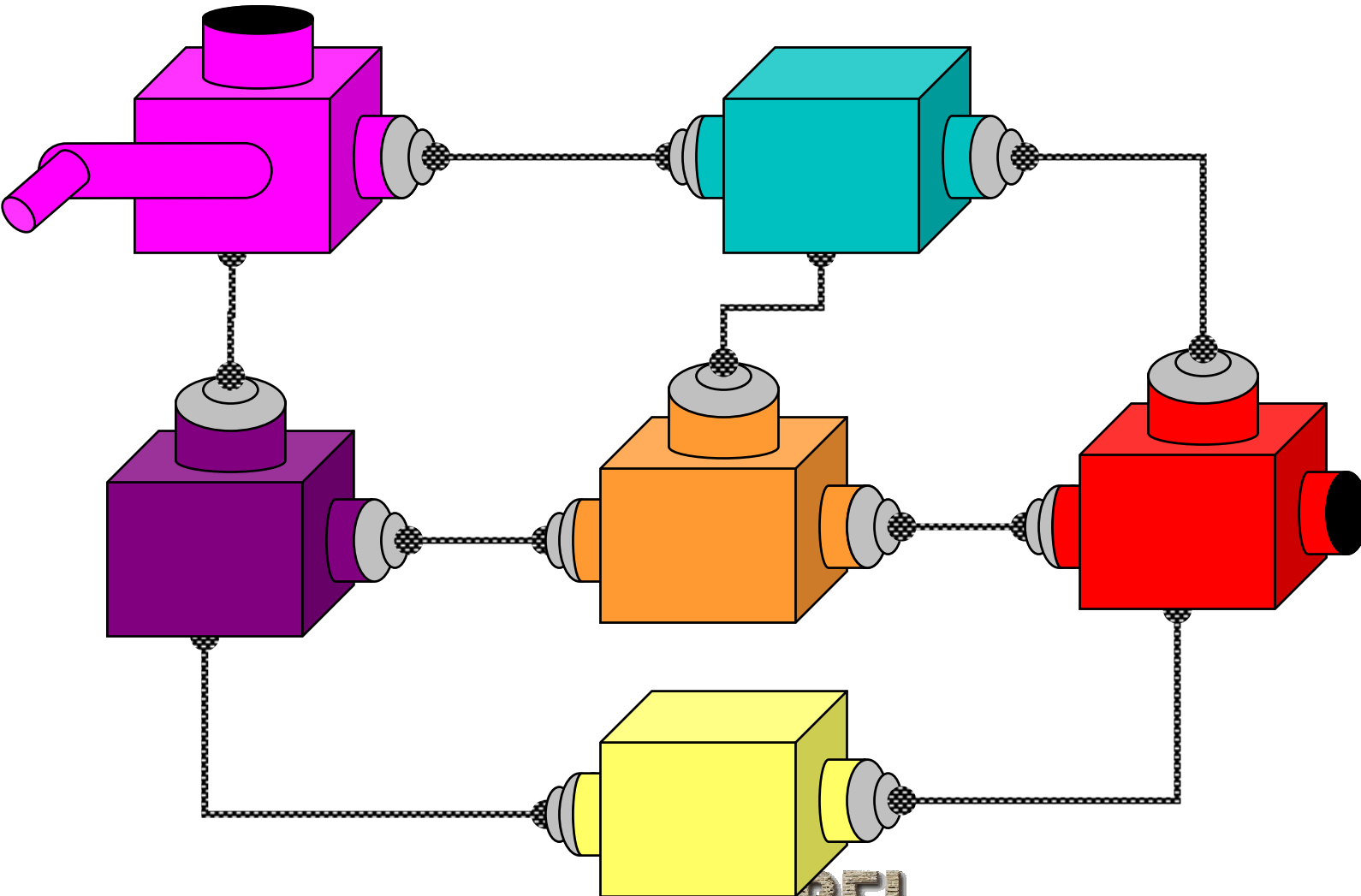
**Interoperability  
across multiple  
platforms**

**Incremental  
evolution of large  
legacy systems  
(esp. w/ multiple  
3rd party software)**

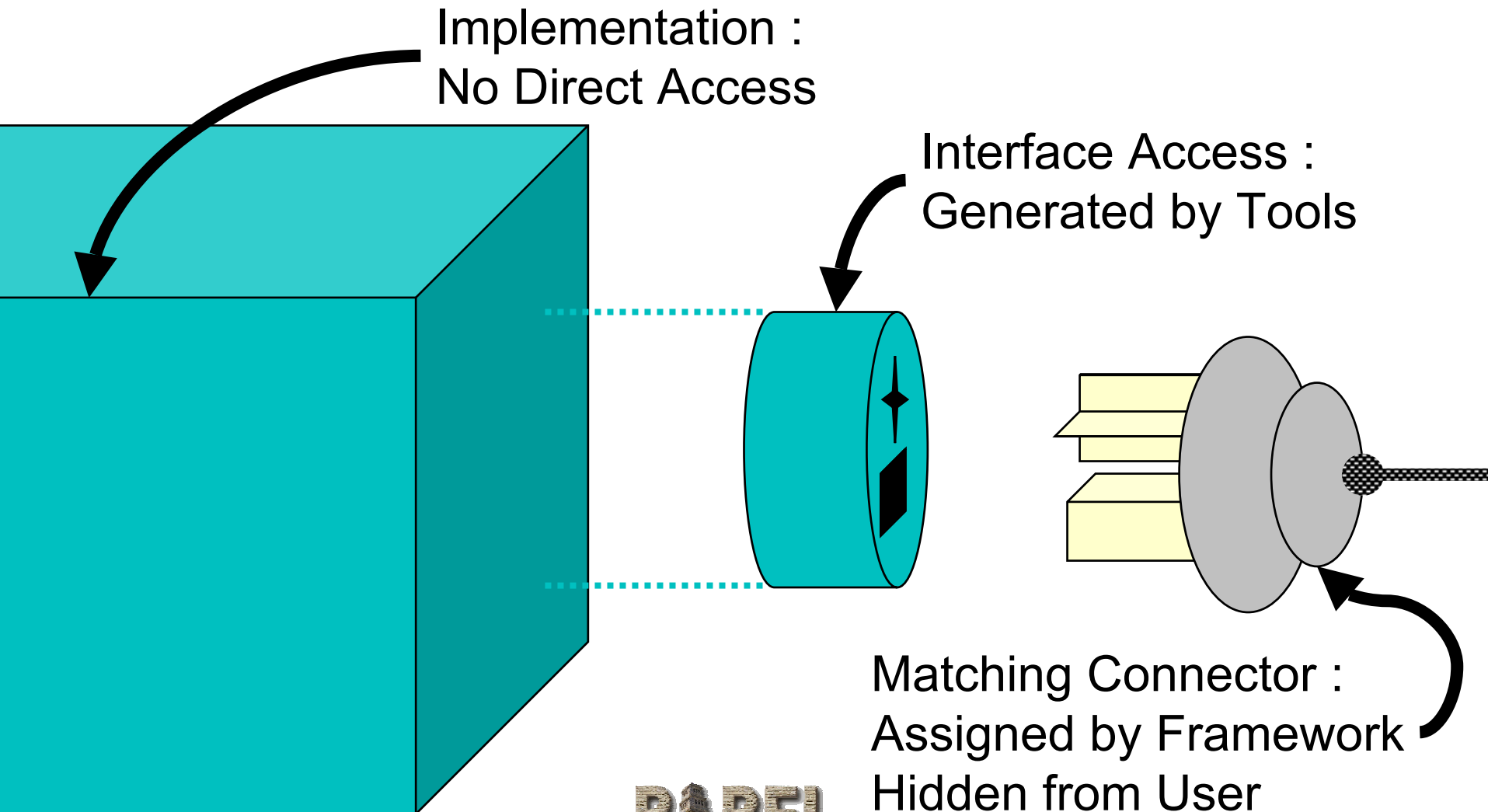
# Component Technology addresses these problems

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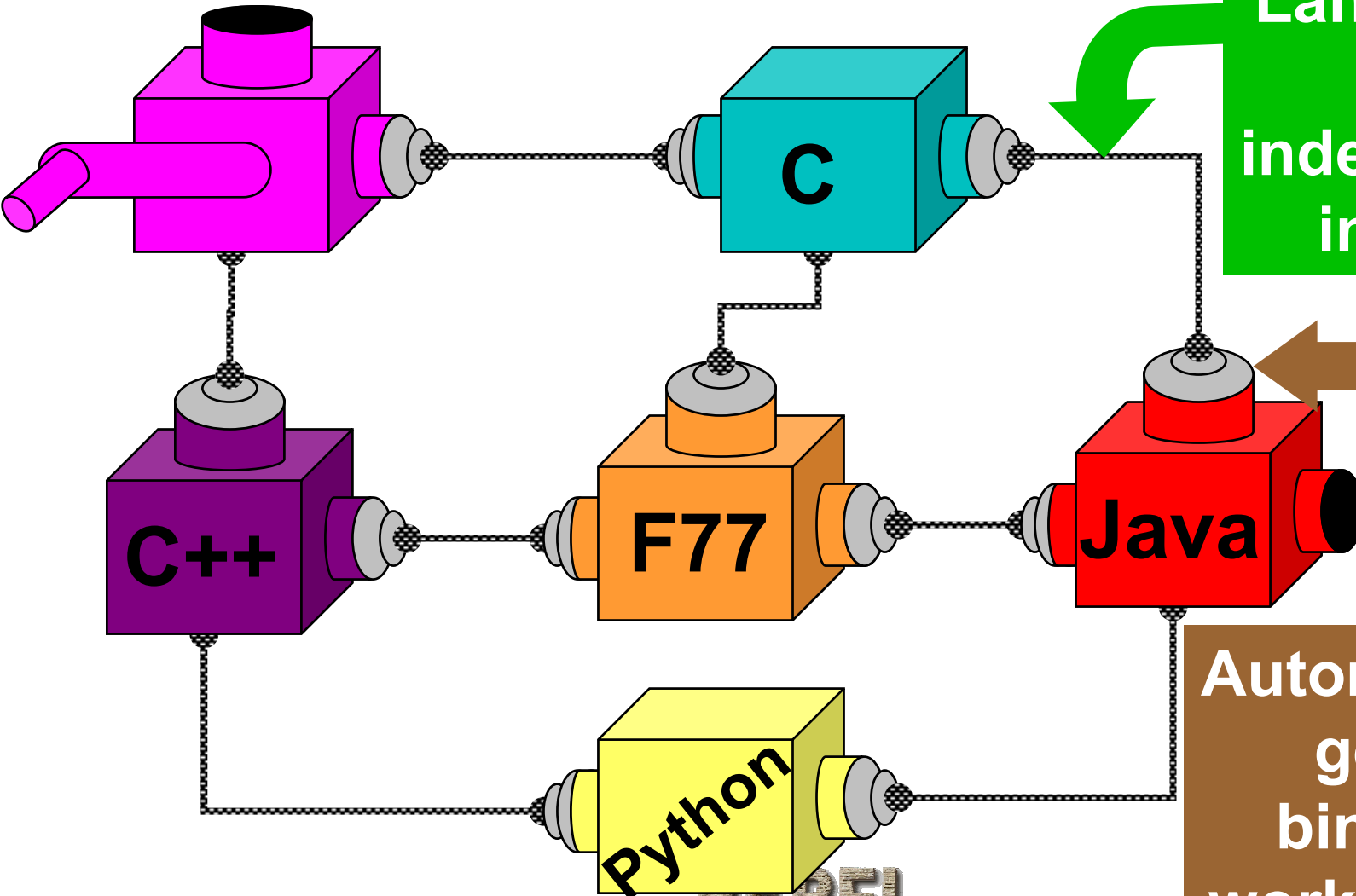
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# So what's a component ???



# 1. Interoperability across multiple languages

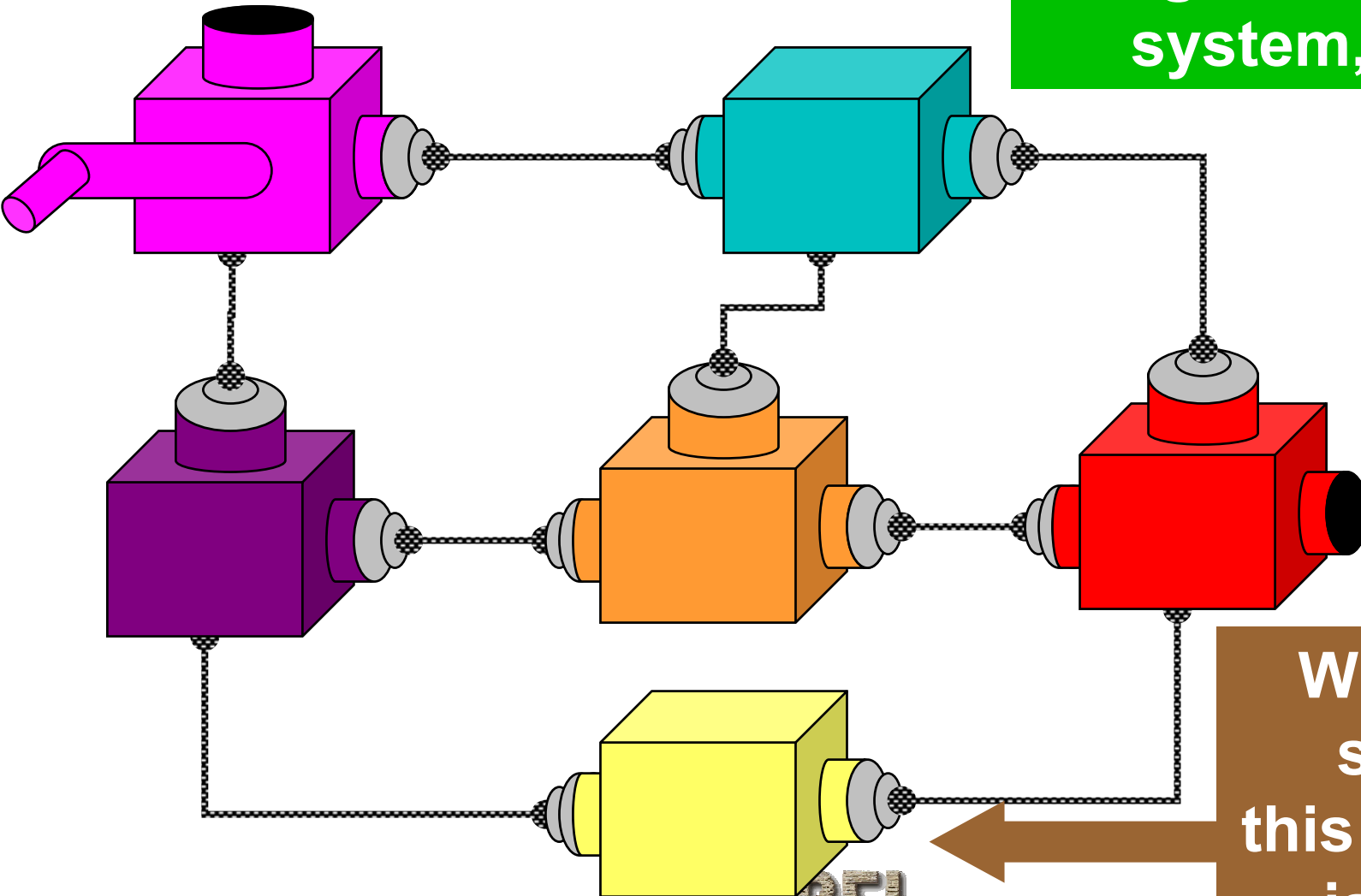


Language & Platform independent interfaces

Automatically generated bindings to working code

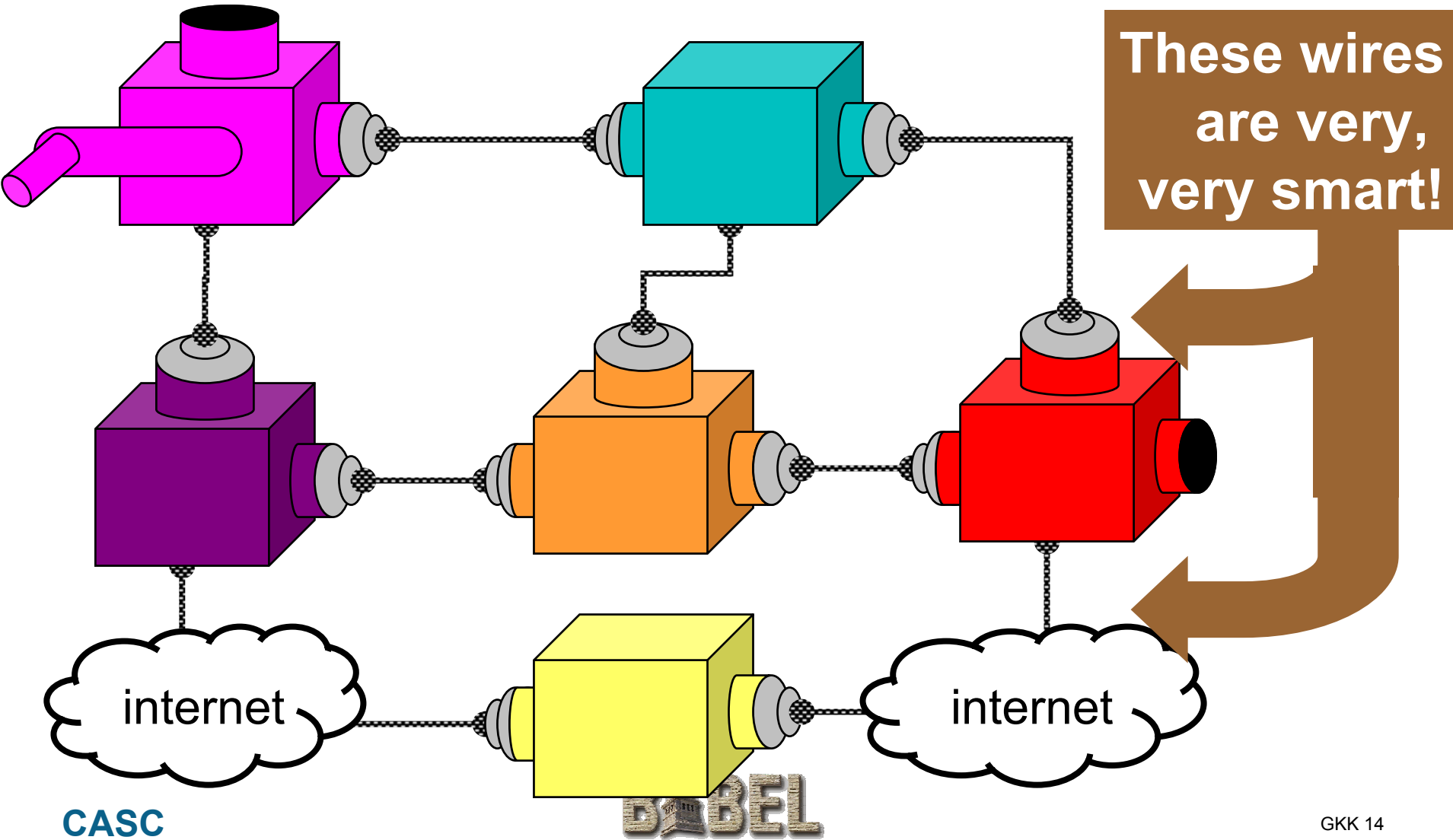
# 2. Interoperability Across Multiple Platforms

Imagine a company migrates to a new system, OS, etc.

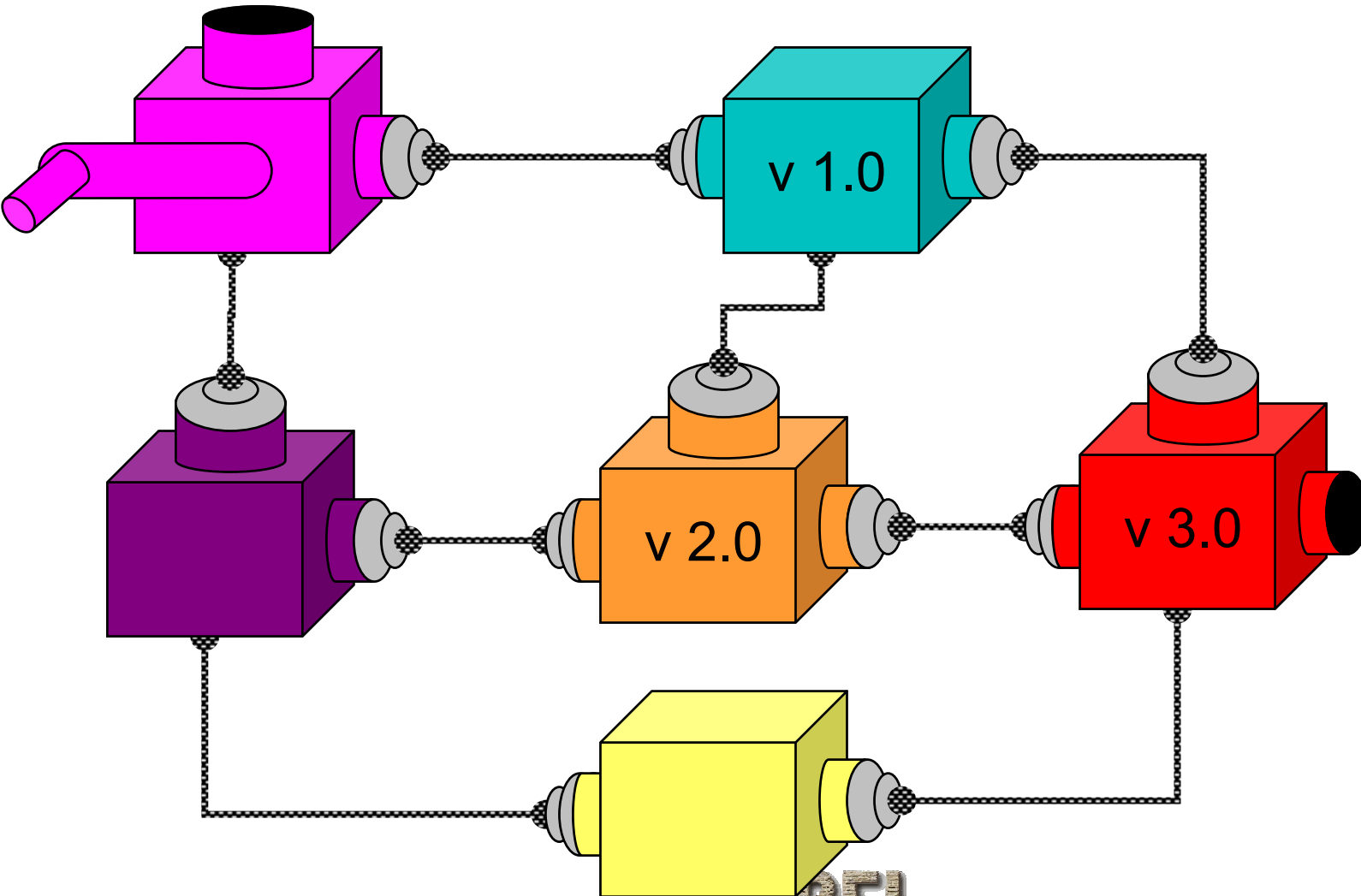


What if the source to this one part is lost???

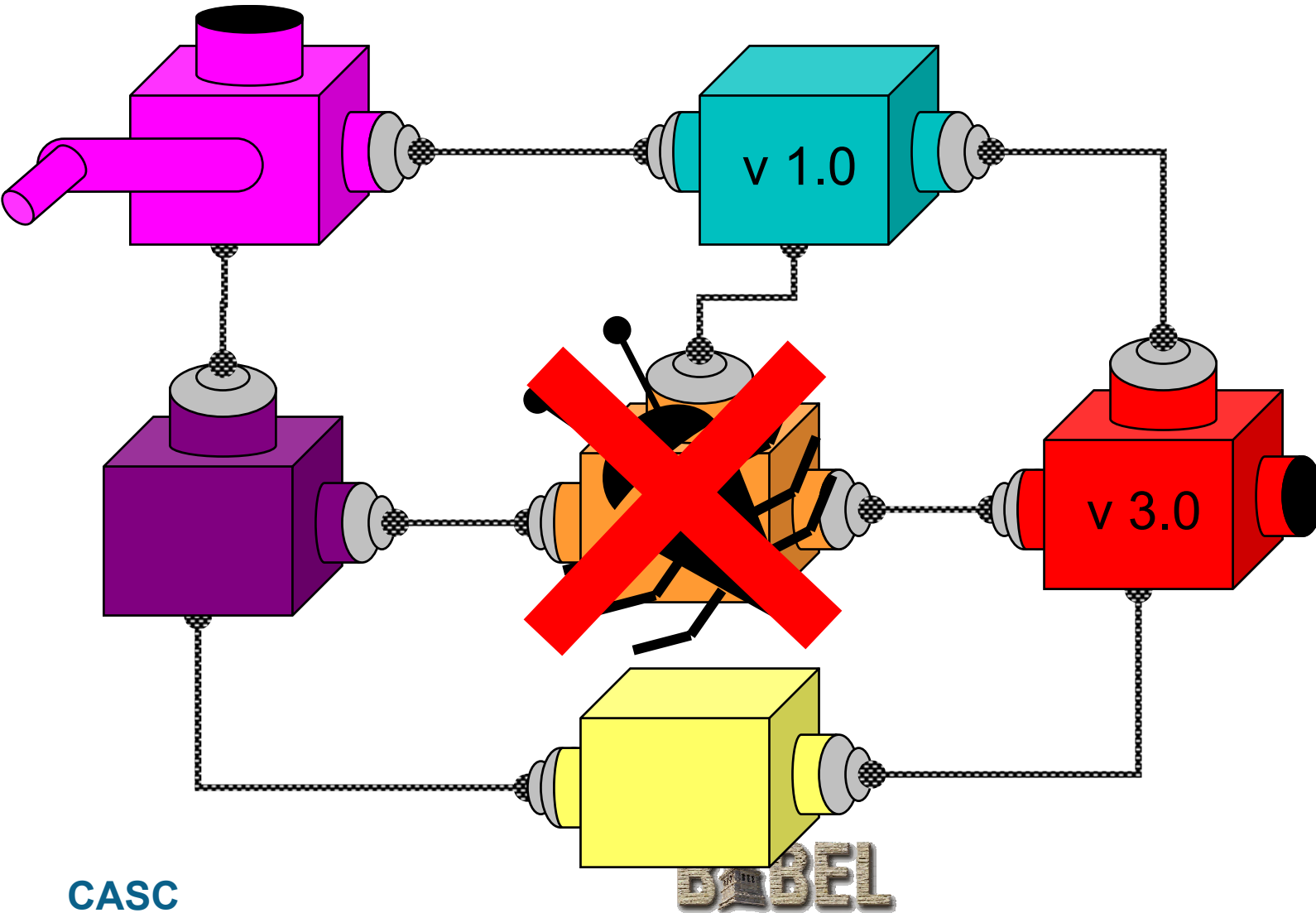
# Transparent Distributed Computing



# 3. Incremental Evolution With Multiple 3rd party software



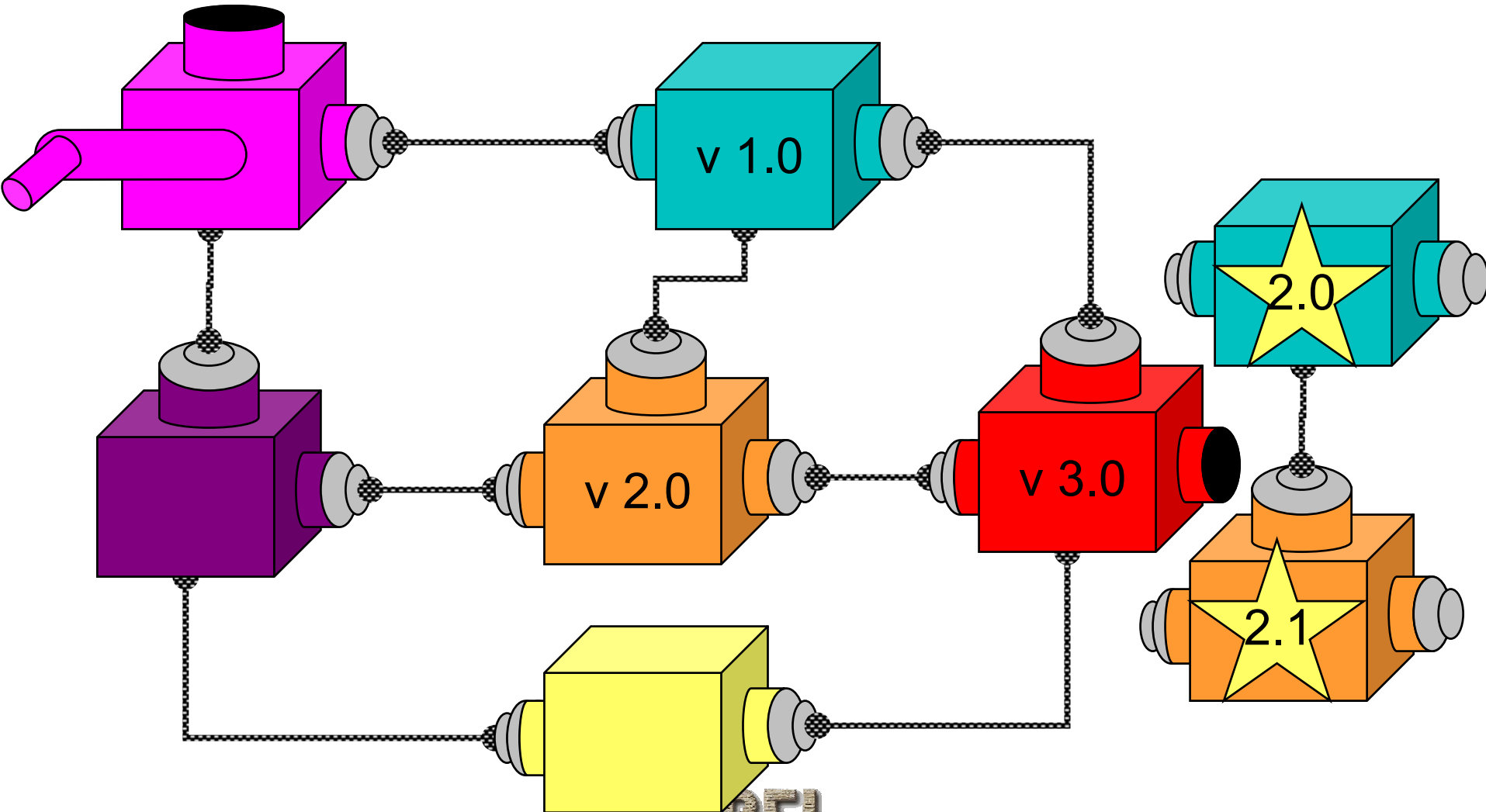
# Now suppose you find this bug...





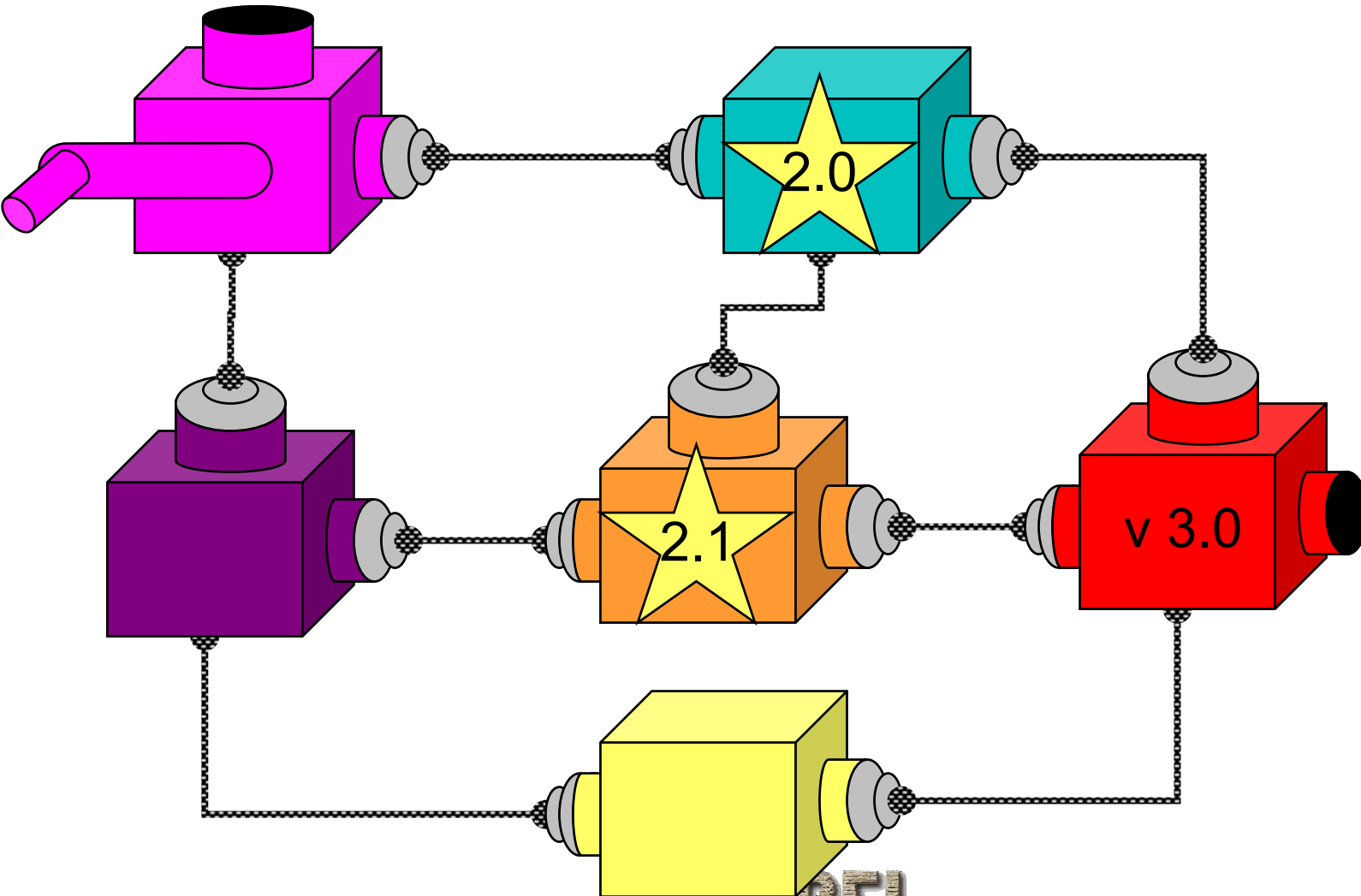
# Good news: an upgrade available

## Bad news: there's a dependency



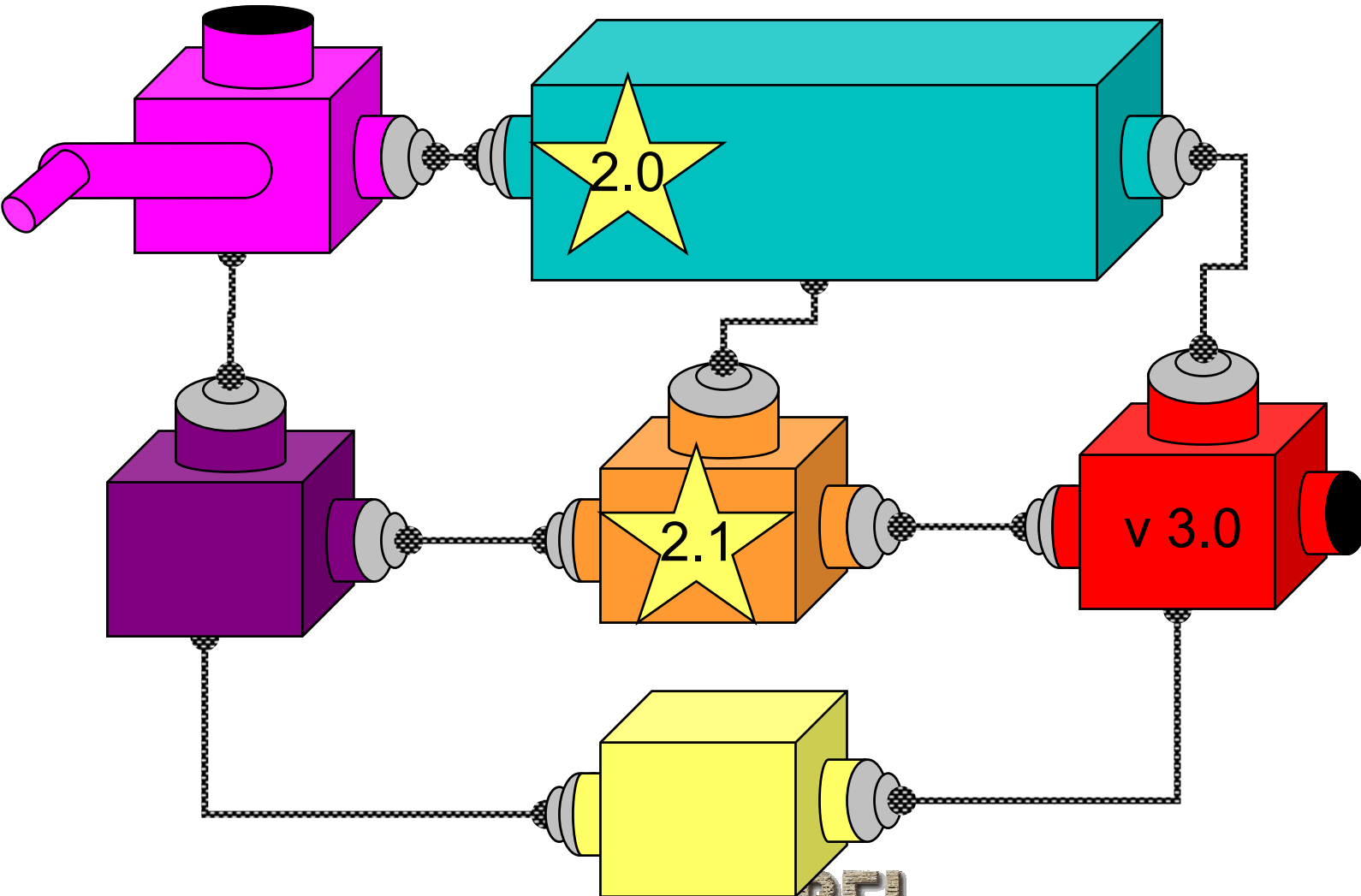
# Great News: Solvable with Components

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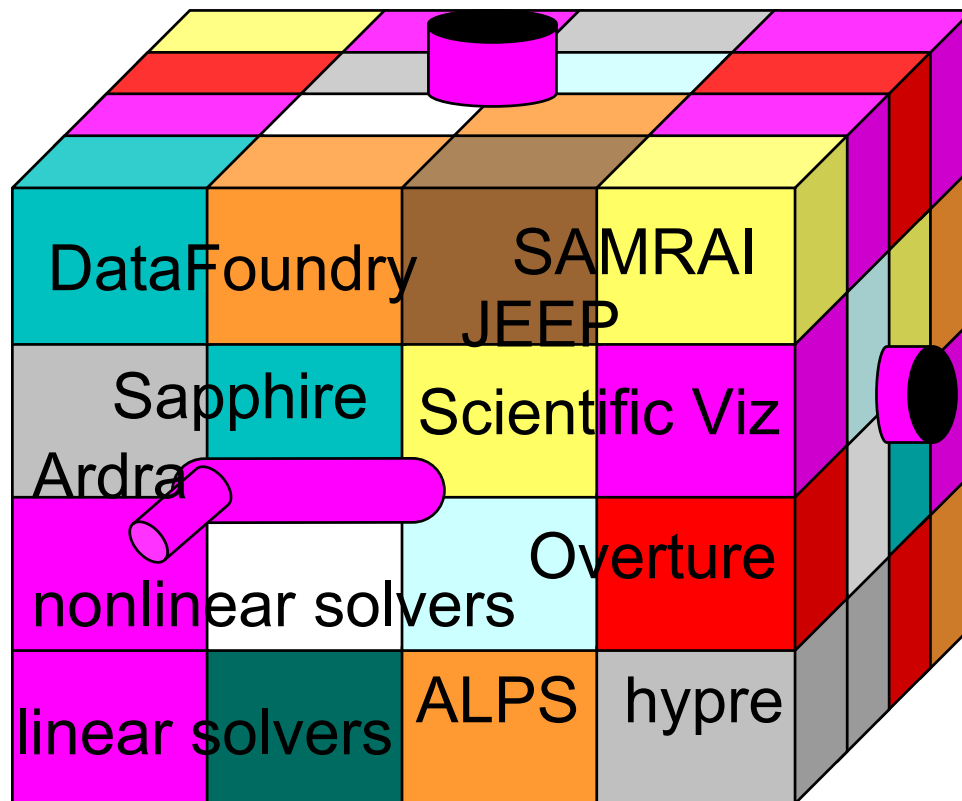


# Great News: Solvable with Components

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# Why Components for Scientific Computing?

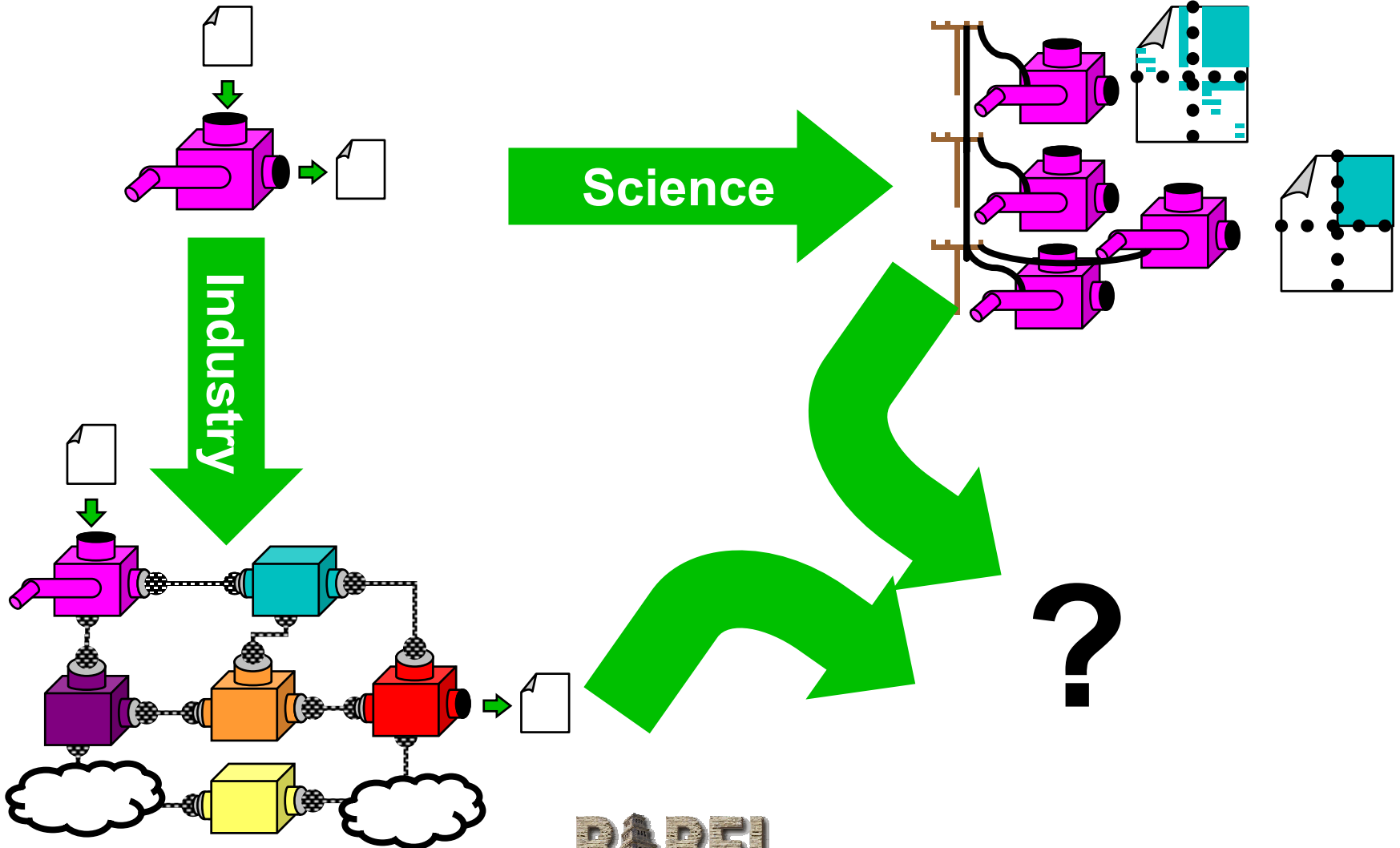


**Interoperability  
across multiple  
languages**

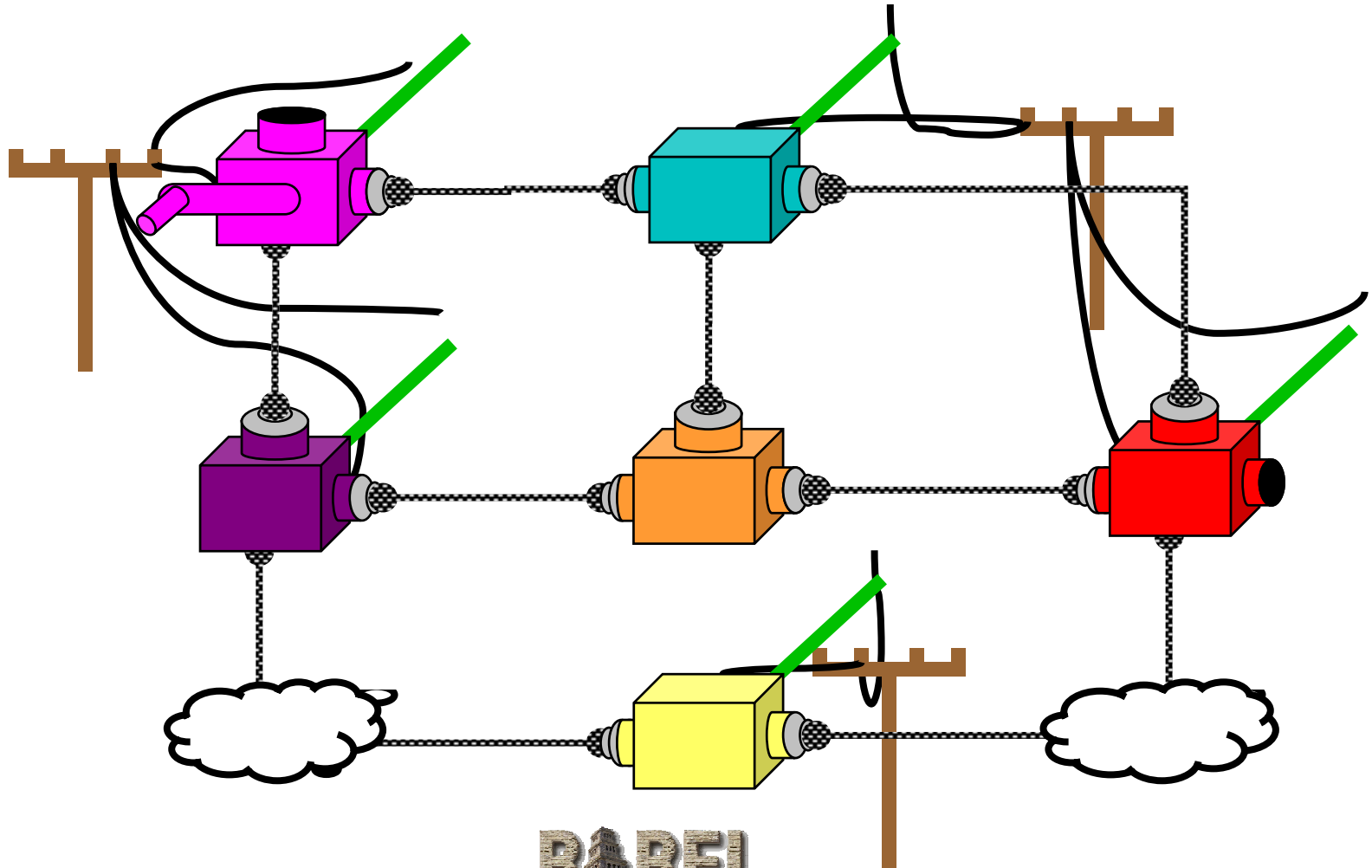
**Interoperability  
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**Incremental  
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# The Model for Scientific Component Programming



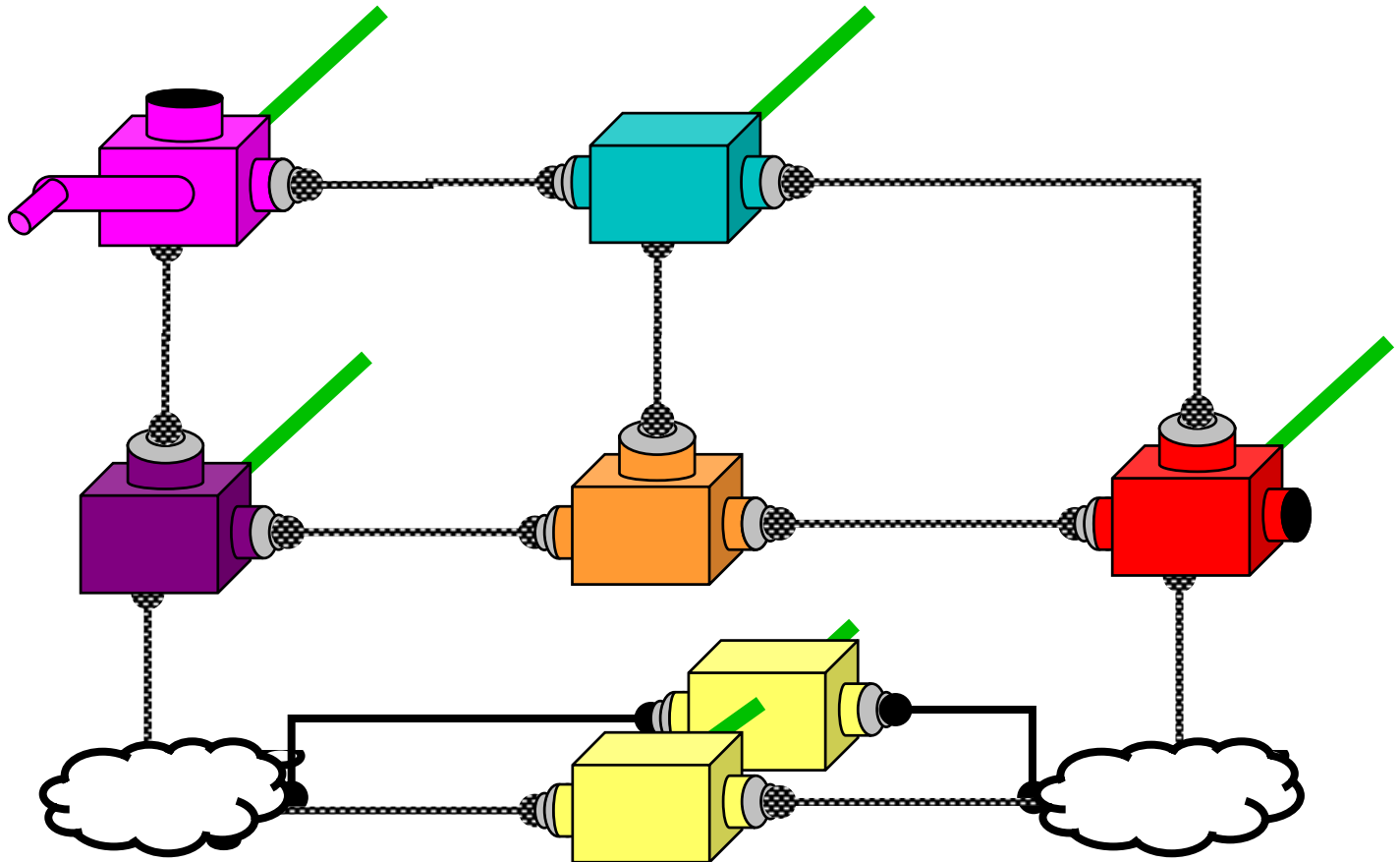
# Parallel Distributed Component-Based Application



# Research Issues:

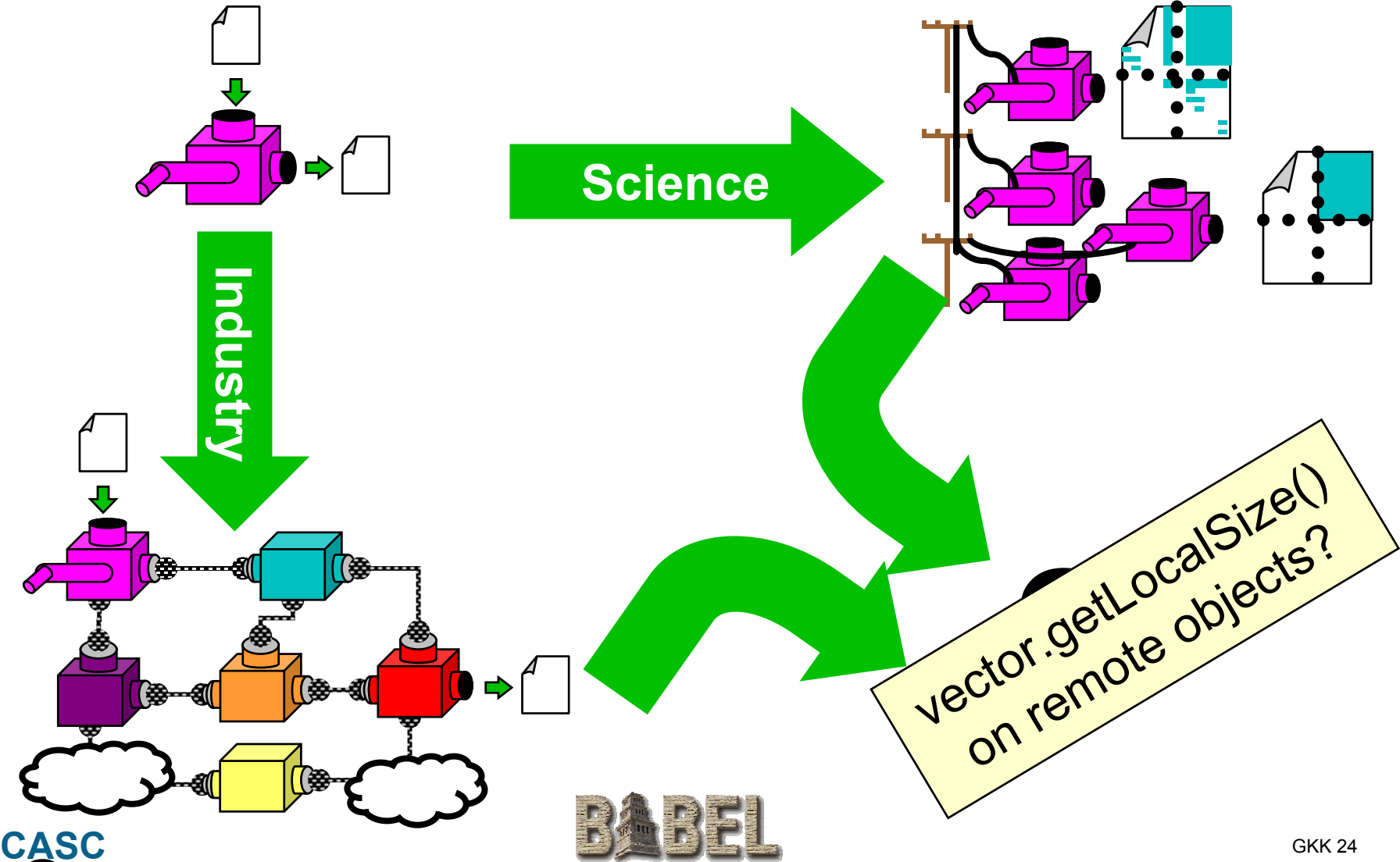
## #1. The “MxN Problem”

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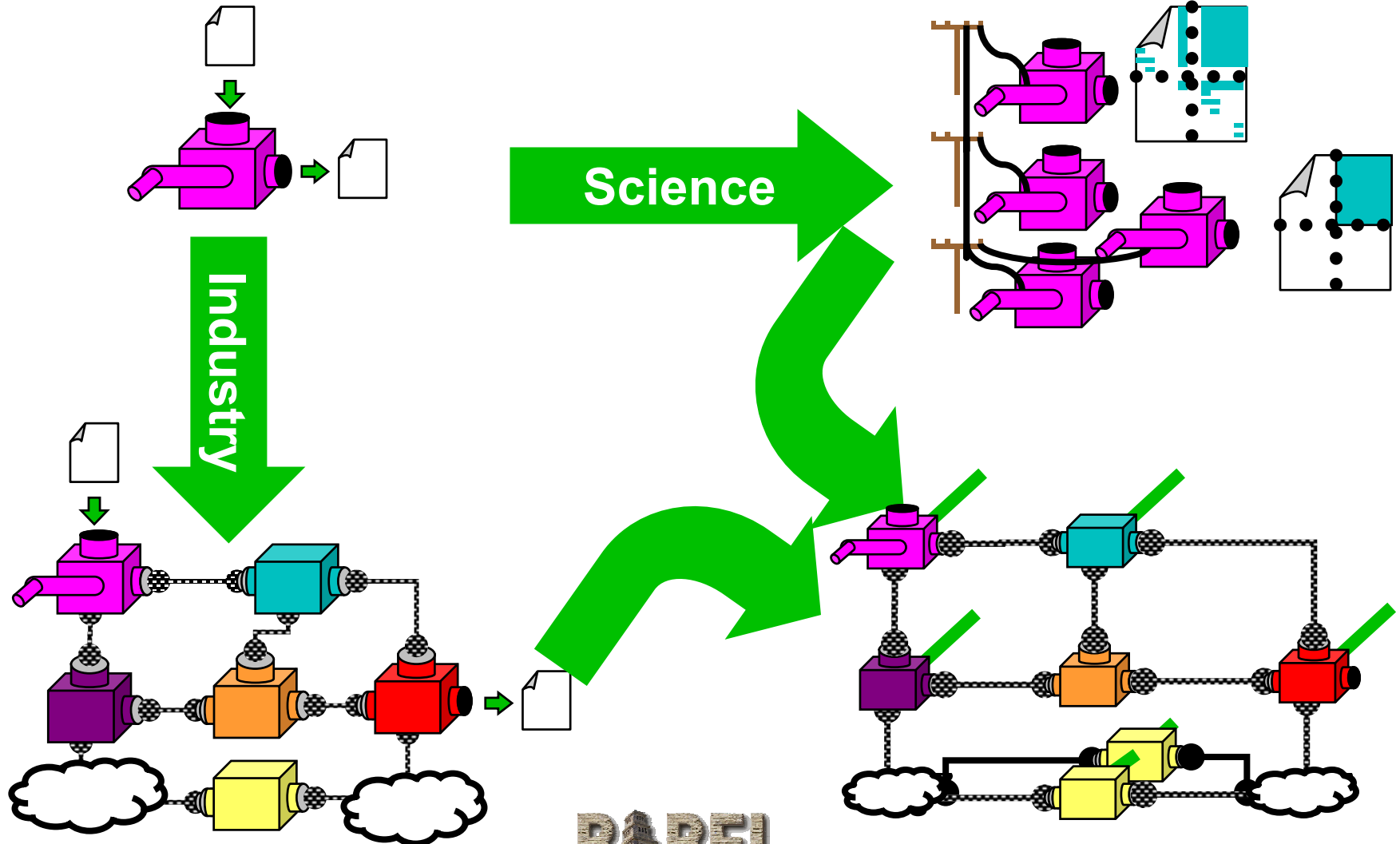
# Research Issues:

## #2: Programming Model





# Is This Still SPMD?



# Is This Still SPMD?

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**No**

**Each “component” may be an entire legacy SPMD code**

**Multiple components (possibly distributed) working together on a single problem**

▶ **MPMD, MCMD, DPMD???**

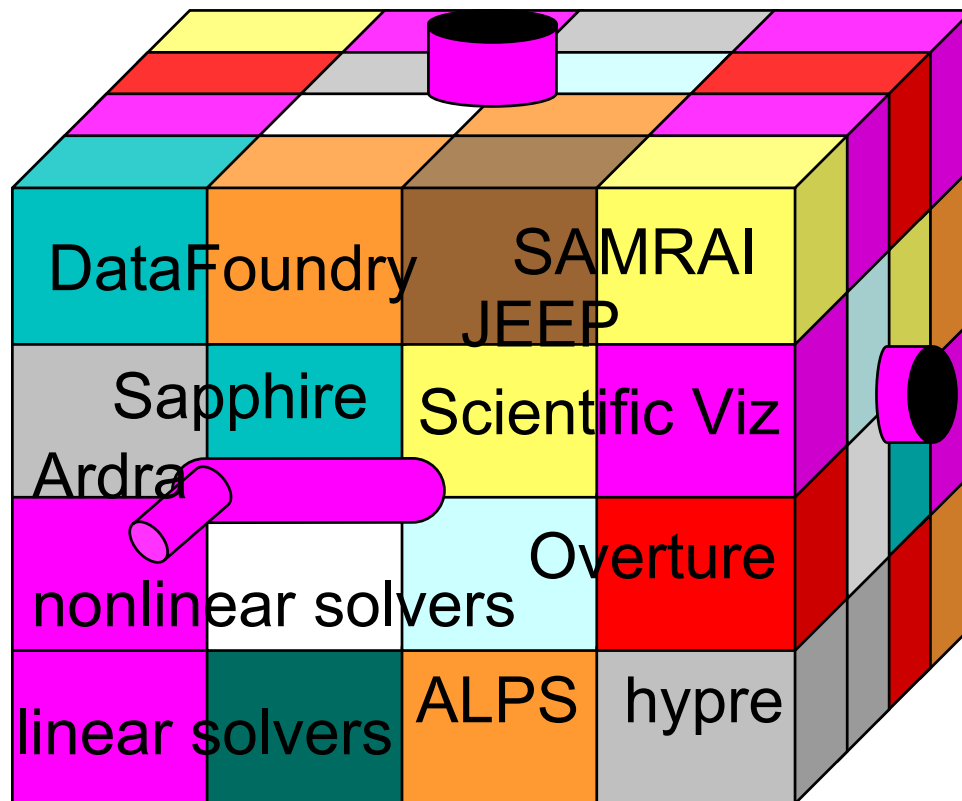
**But**

**Will look like SPMD to application developer**

**Business components look like serial code.**



# Why Components for Scientific Computing?



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# The End

Work performed under the auspices of the U. S. Department of Energy by the University of California, Lawrence Livermore National Laboratory under Contract W-7405-Eng-48